

# LookFrom

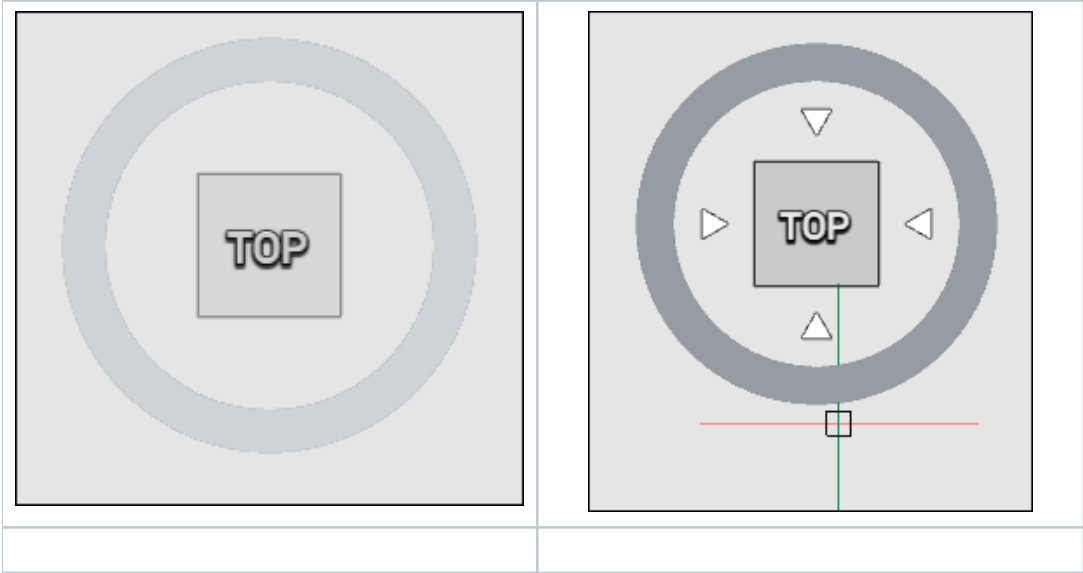
LookFrom LookFrom

- NAVVCUBEDISPLAY LookFrom
- USENEWLOOKFROM LookFrom

## LookFrom

LookFrom

LookFrom

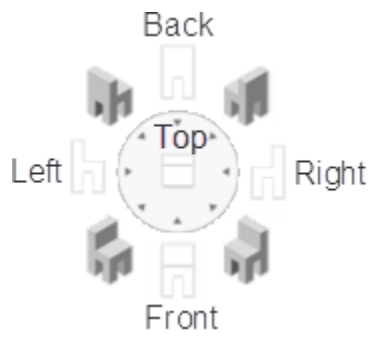


LookFrom

LookFrom

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**LookFrom**

- **UCS**
  - WCS
  - UCS
  - UCS ... EXPUCS ""> ""
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- -VIEW
- ... VIEW ""> ""
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- **WCSLookFrom** WCS
- **UCSLookFrom** WCS UCS
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- **LookFrom ... ""** LookFrom
- LookFrom
- LookFrom NAVVCUBEDISPLAY LookFrom

**LookFrom**

**LookFrom** "LookFrom" 3D "" 2D

**LookFrom**

1. LookFrom  
LookFrom
2. **LookFrom**



3. Ctrl
- 4.

"" **LookFrom**

"" "LookFrom" Z

1. LookFrom

LookFrom

2. LookFrom 15°30°45°60°90°120°135° 180°



3.

4.

5. LookFrom



## LookFrom

LookFrom

LookFrom

1. LookFrom LookFrom ...
2. LOOKFROM ""

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