

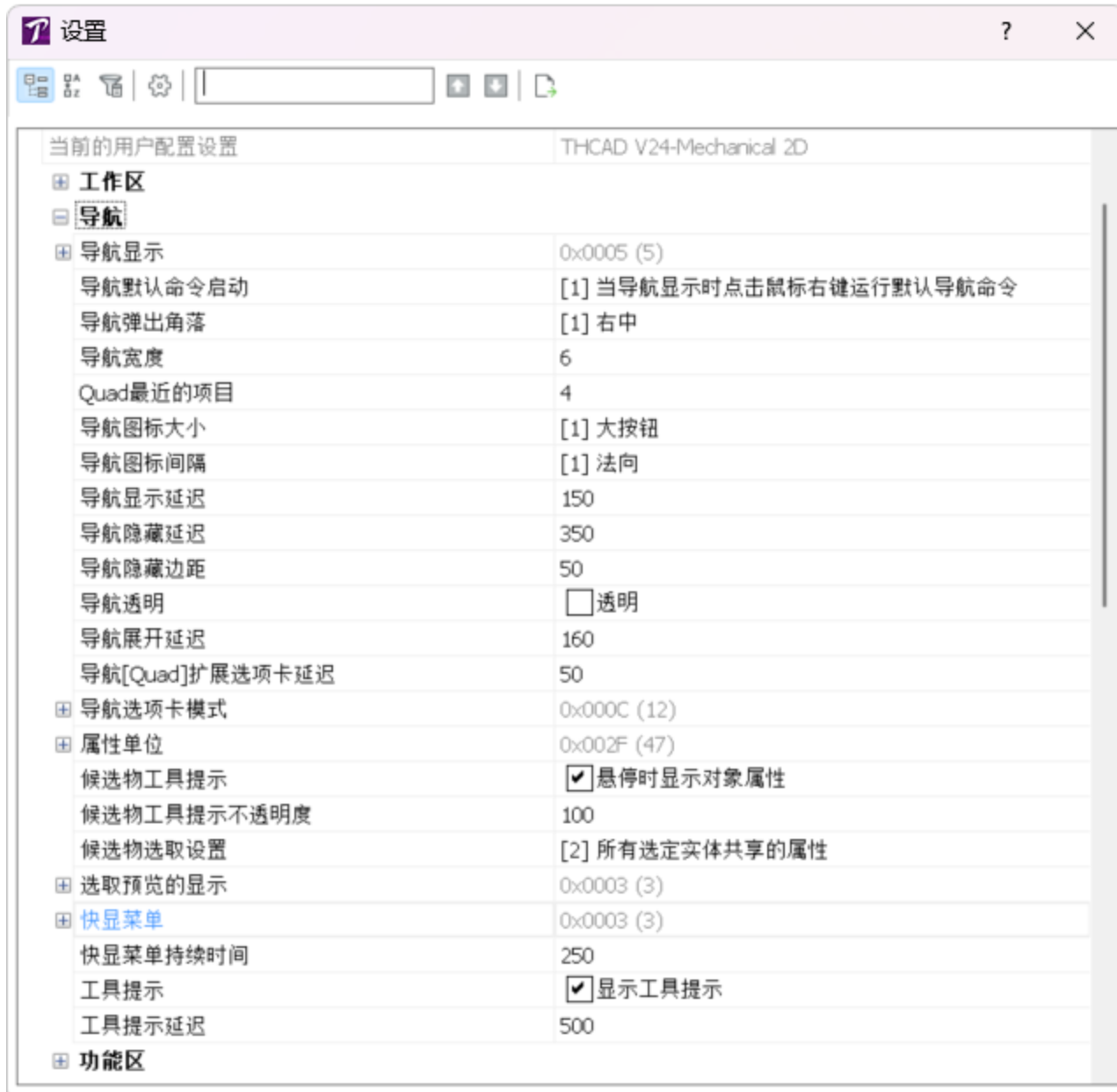
# Quad

Quad

QuadQuad

Quad

QUAD Quad



1. Quad
2. Quad
3. Quad
4. Quad
5. Quad
6. Quad
7. Quad
8. Quad
9. Quad
10. Quad
11. Quad
12. Quad

- 13. Quad
- 14. Quad
- 15.
- 16.
- 17.
- 18.
- 19.
- 20.
- 21.
- 22.
- 23.
- 24.

## Quad

Quad

- Quad
- 1
- 2
- 4
- 8Quad

## Quad

Quad

- 0
- 1

## Quad

Quad

## Quad

6

## Quad

## Quad

- [0] = 16 x 16
- [1] = 32 x 32
- [2] = 64 x 64

## Quad

Quad

## Quad

Quad

## Quad

QuadQuad

## Quad

QuadQuad

## Quad

QuadQuadQuad

## Quad

Quad

## Quad

## Quad

"Quad"

- 1 -
- 2 -
- 4 -
- 8 -
- 16 - 3D 3D

- 1
- 2
- 4
- 16
- 32

UNITS

Quad ROLLOVERTIPS

Quad 10 100

- 1
- 2

SELECTIONPREVIEW ""

- QUADDISPLAY "Quad"Quad
- ROLLOVERTIPS Quad
- SELECTIONCYCLING Quad

""DEFAULT""EDIT ""COMMAND

- 1
- 2
- 4
- 8
- 16
- 32Quad